



ASH=



BIRCH=



ELM=



LANDSCAPE001=



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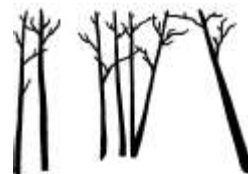
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OAK_TREE1=



OAK_TREE2=



OAK_TREE3_



OAK_TREE4~



SCENERY078=



SCENERY080_



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SCENERY085=



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SCENERY091_



SCENERY092=



SCENERY100=



SCENERY106!_



SCENERY107_



SCENERY113=



SCENERY140_



SCENERY145_



SCENERY169_



SCENERY173_



SCENERY174_



SCENERY175_



SCENERY180=



SCENERY184=



TREE089=



TREE109=



TREE354=



TREE358=



TREE359=



TREE360_



TREE361_



TREE362_



TREE363_



TREE364_



TREE365_



TREE366_



TREE367_



TREE368_



TREE369_



TREE370_



TREE371=



TREE372=



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TREE374=



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TREE378_



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TREE380_



TREE381_



TREE382=



TREE383=



TREE384=



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TREE_STUMP002=



TREE_STUMP003=



TREE_STUMP005_



TREE_STUMP006=



TREE_STUMP007=



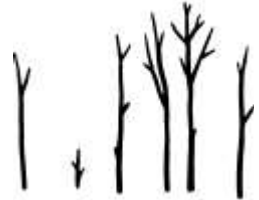
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